Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (currently amended) A method for controlling an application in an instant messaging environment comprising:

receiving selecting, at an instant messaging environment at a first client, user input that selects the application, wherein said application resides on a node other than said first client in the instant messaging environment;

in response to said user input, configuring an instant messaging control message for the application, including an identifier related to <u>locate</u> the application selected at the first client;

sending the instant messaging control message to a second client; and

using the identifier to locate the application and present, in the instant messaging
environment of the second client, content that results from executing the located
application executing the application in the instant messaging environment using the
control message to retrieve the application from a server.

- 2. (currently amended) A method as recited in claim 1 further including displaying the results of executing the application—in the instant messaging environment in an instant messaging window.
- 3. (currently amended) A method as recited in claim 1 further including playing the results of executing the application in the instant messaging environment in a player.
- 4. (currently amended) A method as recited in claim 1 further including viewing the results of executing the application in the instant messaging environment in a viewer.
- 5. (currently amended) A method as recited in claim 1 further including arbitrating data received from a third client based on executing the application in the instant messaging environment.

- 6. (currently amended) A method as recited in claim 1 wherein <u>said receiving selecting</u>, at [[a]] <u>the</u> first client, the <u>user input that selects the application in the instant messaging environment further includes <u>receiving a selection of selecting</u> the application from a list of instant messaging applications.</u>
- 7. (original) A method as recited in claim 1 further including simultaneously sharing interaction with the application between the first client and the second client.
- 8. (currently amended) A method for controlling an application in an instant messaging environment comprising:

receiving, in a first instant messaging environment of a first instant messaging client, a selection of a control feature in the instant messaging environment;

configuring a control message based on selecting the received selection of the control feature;

sending the control message from [[a]] the first instant messaging client to a second instant messaging client; and

using the control feature to present, substantially concurrently in a second instant messaging environment in said second instant messaging client and said first instant messaging environment, results of executing the application

implementing the control feature in the instant-messaging environment.

9. (original) A method as recited in claim 8 further including: evaluating the application in an instant messaging environment; and determining a supporting application for executing the application in an instant messaging environment.

10-19. (canceled)

20. (currently amended) A computer program product for controlling an application in an instant messaging environment, the computer program product being embodied in a computer readable medium and comprising computer instructions for:

receiving selecting, at an instant messaging environment at a first client, user input that selects the application in the instant messaging environment;

<u>in response to said user input</u>, configuring an instant messaging control message for the application, including an identifier <u>related</u> to <u>locate</u> the application selected at the first client;

sending the instant messaging control message to a second client in the instant messaging environment; and

using the identifier to locate the application and present, in the instant messaging environment of the second client, content that results from executing the located application executing the application in the instant messaging environment using the control message to retrieve the application from a server.

21. (currently amended) A computer program product for controlling an application in an instant messaging environment, the computer program product being embodied in a computer readable medium and comprising computer instructions for:

receiving, in a first instant messaging environment of a first instant messaging client, a selecting selection of a control feature in the instant messaging environment; configuring a control message based on selecting the received selection of the control feature;

sending the control message from [[a]] the first instant messaging client to a second instant messaging client; and

using the control feature to present, substantially concurrently in a second instant messaging environment in said second instant messaging client and said first instant messaging environment, results of executing the application.

retrieving the application from a server based on the control message; and executing the application in an instant messaging environment.

22. (new) A system for controlling an instant messaging application comprising:

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a first client comprising:

an interface operable to present results of executing said instant messaging application in an instant messaging environment and further operable to receive a selection of a control feature related to said instant messaging application; and

a second client communicatively coupled to the first client to receive said control feature in an instant message from said first client, said second client comprising:

an interface operable to present an instant messaging environment, wherein said second client is operable to use said control feature to display results of executing the instant messaging application in the instant messaging environment of said second client substantially concurrently with executing the instant messaging application in the instant messaging environment of said first client.

- 23. (new) A system as recited in claim 22 wherein said interface of said first client comprises a window for displaying a result of executing the instant messaging application.
- 24. (new) A system as recited in claim 22 wherein the instant messaging application includes a video file.
- 25. (new) A system as recited in claim 22 wherein the instant messaging application includes an audio file.
- 26. (new) A system as recited in claim 22 wherein the instant messaging application includes an instruction set for viewing data.
- 27. (new) A system as recited in claim 22 wherein the instant messaging application includes an instruction set for using a supporting application to execute the instant messaging application.

- 28. (new) A system as recited in claim 22 wherein the isntant message further includes the instant messaging application and an instruction set for using a supporting application to execute the instant messaging application.
- 29. (new) A system as recited in claim 22 wherein the instant message further includes the instant messaging application and a supporting application to execute the instant messaging application.